MONTE COOK'S

ARCANA UNEARTHED

Character Sheet

Character Name: _____

Player Name: _____

Race: _____ Size: _____ Gender: _____

Class: _____ Level: _____ Hero Points: _____

ABILITY SCORES

Ability	Score	Modifier	Ability	Score	Modifier
Strength			Intelligence		
Dexterity			Wisdom		
Constitution			Charisma		

SAVING THROWS

Type	Total	=	Base Save	+	Ability Modifier	+	Misc. Modifiers
Reflex (Dex)	0	=		+		+	
Fortitude (Con)	0	=		+		+	
Will (Wis)	0	=		+		+	

INIT.

Initiative Modifier

_____

ARMOR CLASS AND HIT POINTS

AC	=	Armor	10	+	Shield Bonus	+	Dex Bonus	+	Size Modifier	+	Misc. Modifier	+	Modifiers
10	=			+		+		+		+		+	

Hit Points: _____ Current Hit Points: _____ Subdual Damage: _____

Armor Type / Bonus: _____

Shield Type / Bonus: _____

Armor Check Penalty: _____ Speed: _____

Spell Failure Chance: 0% Armor Weight: _____

Armor Class Circumstance Modifiers: _____

ATTACKS AND WEAPONS

Melee Attack	=	Base Attack	+	Str Modifier	+	Size Modifier	Ranged Attack	=	Base Attack	+	Dex Modifier	+	Size Modifier
0	=		+		+		0	=		+		+	

Weapon	Attack	Damage	Critical	Range Increment	Weight	Size	Type

PERSONAL INFO

XP: _____ Money: _____

Height: _____ Weight: _____

Age: _____ Languages: _____

Looks: _____

Personality: _____

Background/Goals: _____

SKILLS, FEATS, AND ABILITIES

Skill (Cross-Class?)	Skill Modifier	=	Skill Ranks	+	Ability Modifier	+	Misc. Modifiers
	0	=		+		+	
	0	=		+		+	
	0	=		+		+	
	0	=		+		+	
	0	=		+		+	
	0	=		+		+	
	0	=		+		+	
	0	=		+		+	
	0	=		+		+	
	0	=		+		+	
	0	=		+		+	
	0	=		+		+	

Special Racial and Class Abilities, Feats, etc.

EQUIPMENT AND SPELLS

Equipment

Total Weight of Equipment: _____

Spells

Spell Save DC Modifier: _____

Save DC	Level	Spell Slots/Day
10	0	
11	1st	
12	2nd	
13	3rd	
14	4th	
15	5th	
16	6th	
17	7th	
18	8th	
19	9th	

Spells Readied

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