MONTE COOK'S
ARCANA UNEARTHED
Character Sheet

Character Name: Bael-Jaan Forgebrother

Player Name:

Race: Giant | Size: M | Gender: Male

Class: Iron Witch 5 | Level: 5 | Hero Points:

ABILITY SCORES

Ability	Score	Modifier	Ability	Score	Modifier
Strength	15	2	Intelligence	11	
Dexterity	16	3	Wisdom	18	4
Constitution	18	4	Charisma	14	2

SAVING THROWS

Type	Total	=	Base Save	+	Ability Modifier	+	Misc. Modifiers
Reflex (Dex)	4	=	1	+	3	+	
Fortitude (Con)	5	=	1	+	4	+	
Will (Wis)	8	=	4	+	4	+	

INIT.

Initiative Modifier: 3

ARMOR CLASS AND HIT POINTS

AC	=	Armor 10	+	Shield Bonus	+	Dex Bonus	+	Size Modifier	+	Misc. Modifier	+	Modifiers
20	=	5	+		+	3	+		+	2	+	

Hit Points: 42 | Current Hit Points: | Subdual Damage:

Armor Type / Bonus:
Shield Type / Bonus:
Armor Check Penalty: | Speed:
Spell Failure Chance: 0% | Armor Weight:
Armor Class Circumstance Modifiers:

ATTACKS AND WEAPONS

Melee Attack	=	Base Attack	+	Str Modifier	+	Size Modifier
5	=	3	+	2	+	

Ranged Attack	=	Base Attack	+	Dex Modifier	+	Size Modifier
6	=	3	+	3	+	

Weapon	Attack	Damage	Critical	Range Increment	Weight	Size	Type
Greatsword +2	+7(+8	2d6+6	19-20/x2	5'		L	S

PERSONAL INFO

XP: | Money:
Height: 7'3" | Weight: 283
Age: 33 | Languages:

Looks:
Personality:
Background/Goals:

SKILLS, FEATS, AND ABILITIES

Skill (Cross-Class?)	Skill Modifier	=	Skill Ranks	+	Ability Modifier	+	Misc. Modifiers
Concentration	12	=	8.0	+	4	+	
Sense Motive	14	=	8.0	+	4	+	2
Disable Device	11	=	8.0	+	3	+	
Healer	12	=	8.0	+	4	+	
	0	=		+		+	
	0	=		+		+	
	0	=		+		+	
	0	=		+		+	
	0	=		+		+	
	0	=		+		+	
	0	=		+		+	
	0	=		+		+	

Special Racial and Class Abilities, Feats, etc.
- Chi-Julud
- Natural Swordsman
- Defensive Stance
- Iron Blade
- Witchery: Iron Affinity
- Armor Song
- Witch Spellcasting

EQUIPMENT AND SPELLS

Equipment

Total Weight of Equipment:

Spells

Spell Save DC Modifier: 4

Save DC	Level	Spell Slots/Day
14	0	5
15	1st	4
16	2nd	3
17	3rd	
18	4th	
19	5th	
20	6th	
21	7th	
22	8th	
23	9th	

Spells Readied
- Bash
- Glowglobe
- Detect Magic
- Virtue
- Mudball
- Transfer Wounds (Lesser)
- Animate Weapon
- Battle Healing (Lesser)
- Beastskin

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